

DANI VERSCHOOR

Experience

Emmauscollege Rotterdam

2015-2020

Havo Nature&Tech. Computer science.

Hogeschool Rotterdam

2020-present

Creative Media & Game Technologies.

YipYip b.v.

2023, 2024

Built a proof of concept event-sourcing API.

Migrated an old CMS and API for History5D.

Developed MFA library (Charon Login).

Links

[Github](#)

[LinkedIn](#)

[Portfolio](#)

Projects

[Manor Madness \(Repo\)](#)

[Claire \(Repos\)](#)

[Catch \(Repo\)](#)

[Charon Login \(Repo\)](#)

Profile

As a CMGT student, I learn to design & develop applications within a team. I execute this proces from concept to delivery.

In create games in my free time. I particulairly like participating in game jams; events where you have to produce a game in a couple days.

Personalia

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Kerklaan 23

2911AA Nieuwekerk a/d IJssel

23-08-2003

Technologies

- Laravel
- Flask
- Express
- React
- Phoenix
- Unity
- ml5js
- Git
- Docker
- GraphQL
- Flutter
- Godot

Interests

Tabletop role playing games

Game development

Retro technology

Patterns

- Object oriented programming
- Functional programming
- Model-view-controller
- Event-sourcing